

Written by Julian Sallows

F/A-18E SUPER HORNET

Complete keyboard controls list

Carrier Operations

Ctrl & C Auto catapult setup
Shift & C Extend launch bar (on Cat)
Shift & C Signal to fire Cat (with launch bar extended)

F-18 Controls

Cursor keys Pitch and roll
Z, X Rudder / Nosewheel steering left, right
Y, U Engage left, right engine
Ctrl & Y, U Shut down left, right engine (if idle)
Shift & Y, U Fire extinguisher engine channel left, right
Shift & T Fire extinguisher APU channel
Shift & E Fire extinguisher release

(When afterburner off):

+, - Engine RPM incremental increase, decrease
Ctrl & + Full military power
Ctrl & - Engines idle

(When afterburner on (100% military):

+, - Burner nozzles incremental increase, decrease
Ctrl & + Nozzles full open
Ctrl & - Nozzles full close (burner off)
6 60% military power (idle)
7 70% military power
8 80% military power
9 90% military power
0 100% military power
S Speedbrake configuration
W Wheelbrakes
Space Gun trigger / missile launch / bomb release

Cockpit controls equivalents

Ctrl & T Power up Auxiliary Power Unit
Ctrl & F, Shift & F Flaps, cycle switch up, down
H Arrestor hook
G Landing gear
Ctrl & J Emergency jettison
Shift & J Internal fuel jettison
R, Ctrl & R Radar, turn knob right, left
Ctrl & I, Shift & I FLIR, cycle switch up, down
Ctrl & L, Shift & L LDT, cycle switch up, down
Ctr & 1 Communications channel 1 frequency cycle
Ctr & 2 Communications channel 2 frequency cycle
Backspace Master Arm switch
PageUp Air-to-air Master mode

PageDown	Air-to-ground Master mode
End	Navigation Master mode
Ctrl & H	HUD symbology reject
Shift & H	HUD altitude display mode toggle

"Convenience controls"

Return	Cycle through weapons
Ctrl & Return	Reverse cycle through weapons
Ctrl & E	Eject
M	Master caution alert acknowledge
Ctrl & M	Threat warning tones toggle on/off
[, Ctrl & [Cycle left DDI mode forward, backwards
], Ctrl &]	Cycle right DDI mode forward, backwards
Shift & [Toggle cockpit displays day/night
Shift &]	Cycle preset DDI combinations
N	Night vision goggles
T	Transmit reconnaissance data
;	Next waypoint
' (apostrophe)	Previous waypoint
D	Un-designate target
Ctrl & D	Cycle through briefed targets
E	Cycle through air targets

Autopilot

A	Autopilot current mode engage/disengage
Ctrl & A	Auto-throttle engage/disengage

Comms

L	Request landing permission
Alt & L	Cancel landing request
Q	Toggle wingman/AWACS menu
Shift & M	Multiplayer chat

Viewing modes

1, 2, 3, 4	Internal hi-res cockpit snap left, up, down, right
5	Reset internal view
Alt & Cursors	Camera panning left, up, down, right
>, <	Camera zoom in, out
F1	High-resolution cockpit (default view)
F2	Virtual Cockpit view
F3	HUD only view
Ctrl & F3	DDI's on/off in HUD only view
F4	Head-lock view on/off
Ctrl & F4	Headlock, next target
F5	Quick check Six Left
Ctrl & F5	Check Six Sticky Left
Shift & F5	Check Left
F6	Quick check Six Right
Ctrl & F6	Check Six Sticky Right
Shift & F6	Check Right
F7	F18 external View
Ctrl & F7	F18 Chase Cam
F8	Pylon View

Ctrl & F8	Weapon Release View
Shift & F8	Weapon in Flight View
F9	Target View
Ctrl & F9	Target Lock View
F10	Spectator View
Ctrl & F10	Remote View
F11	Cinematic view on/off
F12	Drone view, next
Ctrl & F12	Drone view, previous

Game Controls

Ctrl & P	Pause
Tab	Time acceleration cycle
Escape	Normal time
Ctrl & Q	Quit

HOTAS Emulation

ACM radar modes (available only in A/A Master mode):

B	Boresight
J	Wide acquisition
V	Vertical acquisition
/	Auto acquisition

TDC assignment:

Home	Cycle cursor to next display
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TDC:

I	Up
K	Down
O	Left
P	Right
Insert	Primary Action
Delete	Secondary Action

Weapon fire/launch/release:

Space	Gun/missile trigger
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Miscellaneous actions:

C	Chaff
F	Flare
D	Un-designate target
Ctrl & D	Cycle through briefed targets
E	Cycle through air targets
S	Speedbrake configuration